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Key Outcomes from the TPM in Świdnik

The **2nd Transnational Project Meeting** of the AVATAR-SEN Project took place in Świdnik, Poland, from **12th to 13th December 2024**, hosted by Specjalny Ośrodek Szkolno-Wychowawczy w Świdniku. Representatives from partner organizations gathered to review the project's progress, discuss upcoming milestones, and strengthen the collaboration within the team.

The meeting was highly productive, with key discussions covering the development of avatars for SEN students, the creation of interactive reading materials, and the refinement of the WP2 Guide. The partners affirmed that the project is progressing smoothly and on schedule. Several decisions were made to guide the next steps, including refining avatars, developing new reading tasks, and enhancing dissemination efforts.

Key Decisions:

- WP2 Guide: Updated with pilot feedback, to be finalized with an infographic for wider dissemination.
- Avatar Development: Milestones set for the next phase of customization and testing.
- Interactive Materials: New reading tasks will be developed for upcoming testing.
- Dissemination: Partners will enhance visibility through regular updates on websites and social media.

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WP2 – Literature Review and Guide Development

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The WP2 Guide, refined through pilot feedback, offers strategies for integrating avatar technology in SEN education, focusing on reading comprehension. It emphasizes avatar customization and includes interactive materials. The guide is available in five languages: English, Greek, Turkish, Spanish, and Polish.

WP3 – Avatar Development
In WP3, progress was made in customizing avatars for SEN students. The University of Cyprus shared updates, ensuring avatars provide a personalized learning experience. Plans for tutorial videos for educators were also discussed.

WP4 – Interactive Reading Materials
In WP4, partners are developing reading comprehension tasks aimed at improving outcomes for students with intellectual disabilities.

What's Next for the AVATAR-SEN Project?

- Testing the FrameVR Platform: In January 2025, partners will test the FrameVR platform to enhance avatar-based learning experiences.
- Development of New Reading Tasks: Partners will continue creating and testing new tasks to improve reading comprehension for SEN students.
- Dissemination Activities: The project will continue to promote its results by organizing teacher meetings to share outcomes and best practices, as well as through updates on social media and websites.
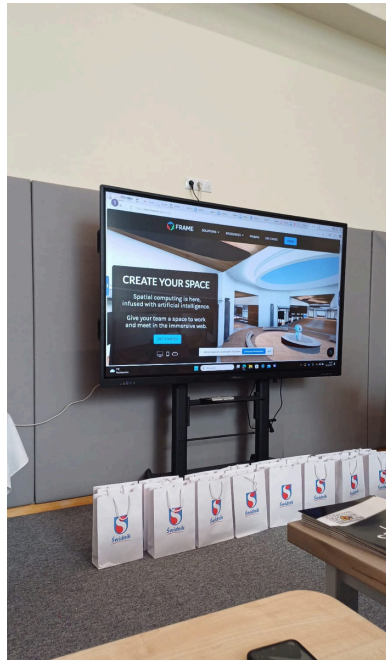
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Looking Ahead:

The next steps for the AVATAR-SEN Project involve continued development of avatars and interactive materials, with the next meeting scheduled for 28th January 2025 to test the FrameVR platform. The next TPM will take place in Istanbul, Turkey on 16-17 October 2025. Partners are encouraged to continue their collaboration to meet the upcoming deadlines and ensure the successful completion of project goals.

Stay tuned for more updates, and thank you for your continued commitment to the AVATAR-SEN project!

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